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| **Class Name: Admin** | |
| **Responsibilities:**  This class is responsible for handling all the behaviours of the admin user.  This involves using methods inherited from the interface to manage the database which include,  add player record, add player skill profile,  edit player record, edit player skill profile,  delete player record, delete player skill profile,  and the ability to search for a specific player record or player skill profile.  Using an interface allows us to have the same behaviours for each user but allows us to alter the abstract method to suit this specific user needs. | **Collaborators:**  The admin class collaborates with the parent class Club Member to send back the stored admin login for the system. This allows the club member to preform it’s behaviour of checking the login against the already stored one.  The admin class collaborates with the parent class by taking it’s abstract methods inherited from the main interface for this system. This allows admin to take the methods it needs and modify these methods to suit it’s needs. This is achieved through inheritance.  The second collaborator is the skill profile window class and the player record window class. These classes have buttons that then calls this class. This allows functionality to the database where needed keeping abstraction in mind. |